

ABSTRACT

A method, apparatus, and system to concurrently render independent images for display on one or more display devices. In an embodiment, a graphics-rendering engine concurrently renders independent images for display on multiple display devices. A graphics context manager stores in a first memory area and restores from the first memory area information describing a first rendering context associated with a first independent image. The graphics context manager stores in a second memory area and restores from the second memory area information describing a second rendering context associated with a second independent image.